



# **Appendix I: Sport Stratification Resource**

### **ABLE BODIED**

Winter Sports			
Contact, Collision or Combative (CCC)	Non Contact	High Risk	
Ice Hockey	Long track speed skating	Short track speed skating	
Ringette	Curling	Ski jumping	
Freestyle snowboard (slopestyle, big air, half pipe, cross, parallel giant slalom)	Biathlon	Sledding sports (Bobsleigh, luge, skeleton)	
Freestyle skiing (slopestyle, big air, half pipe, aerials, moguls, cross)	Cross country skiing	Alpine skiing	
		Nordic combined	
		Figure skating	
Summer Sports			
Contact, Collision or Combative (CCC)	Non Contact	High Risk	
Box Lacrosse	Baseball-Softball	Canoe Kayak (Slalom)	
Basketball	Athletics (all except Pole Vault and High Jump)	Athletics (Pole Vault and High Jump)	
Waterpolo	Beach Volleyball	Diving	
American Football	Canoe Kayak (Sprint)	Triathlon	
Rugby (Sevens & Fifteens)	Rowing	Equestrian - Jumping Events	
Soccer	Golf	Modern pentathlon	
Wrestling	Archery	Artistic Swimming	
Combative Sports (Boxing, Judo, Taekwondo, Karate,	Swimming	Cycling (Mountain Biking, Road, BMX, Track)	





MMA)		
Contact, Collision or Combative (CCC)	Non Contact	High Risk
Field Hockey	Tennis	Artistic Gymnastics
Handball	Sailing	Trampoline Gymnastics
Volleyball	Bowling	Skateboarding
Aussie Rules Football	Rhythmic Gymnastics	Sport Climbing
	Badminton	Cheerleading
	Squash	Surfing
	Table Tennis	
	Equestrian- Dressage	
	Fencing	
	Cricket	
	Weightlifting	
	Marathon- swimming & running	
	Shooting	





### **PARA**

Winter Sports				
Contact, Collision or Combative (CCC)	Non Contact	High Risk		
Para Ice Hockey	Para Biathlon	Para Alpine		
	Para Nordic Skiing	Para Snowboard		
	Wheelchair Curling			
Summer Sports				
Contact, Collision or Combative (CCC)	Non Contact	High Risk		
Wheelchair Basketball	Para Archery	Para Triathlon		
Wheelchair Rugby	Para Athletics	Para Cycling		
Para Judo	Para Badminton	Para Climbing		
Football 5-A-Side	Boccia			
Para Taekwondo	Para Canoe			
Football 7-A-Side	Sitting Volleyball			
	Goalball			
	Para Powerlifting			
	Para Rowing			
	Shooting Para Sport			
	Para Swimming			
	Para Table tennis			
	Para Equestrian			
	Para Fencing			
	Wheelchair Tennis			





## **Defining Sport Categories**

### Contact - Collision - Combative (CCC)\*:

**Contact:** Sports where athletes contact one another with the intention to tackle the opponent to the ground or knock them off their feet.

**Collision:** Sports where athletes are interspersed on the playing field, and body contact is common.

**Combative:** Sports where individual athletes compete to take down their opponent into submissive or vulnerable positions.

\*A minimum of 75 hours are required in either a contact, collision or combative sport to challenge the oral/practical component of Sport Physiotherapy Canada's (SPC) Certificate & Diploma Credential Program examinations.

#### Non-Contact:

Individual or team sports where body contact or interference of an opposing player is against the rules of the sport and contact with other objects/surfaces is unlikely.

### **High Risk:**

Sports often perceived as having a high degree of inherent risk due to potential for contact with other individuals, objects, projectiles and/or surfaces and may also involve exposure to high speeds, heights, depths and/or environmental variables which significantly increases risk of physical harm to the participant(s). However, these activities present lower incidence of acute injury rates and therefore, fewer opportunities to become proficient in key skills deemed necessary to be successful in SPC's oral/practical examinations. As such, high risk sport activities will not be considered to meet the minimum requirements needed in the CCC (contact-collision- combative) category.

Sports not listed in the above table will be evaluated on a case-by-case basis by an approved SPC mentor to ensure the appropriate skills are being implemented to meet minimum requirements for a given credential.

Please email <a href="mailto:education@sportphysio.ca">education@sportphysio.ca</a> to request a specific sport be added to the above table.